National Curriculum	Year 1	Year 2
Use a range of materials creatively to design and make products.	 Knowledge Ideas can be created through observation (looking closely), imagination (creating pictures in the mind) and memory (remembering experiences from the past). Malleable materials include rigid and soft materials, such as clay, plasticine and salt dough. Collage is an art technique where different materials are layered and stuck down to create artwork. Transient art is moveable, non-permanent and usually made of a variety of objects and materials. Natural materials, such as grass, pebbles, sand, leaves, pine cones, seeds and flowers, can be used to make transient art. Skills Design and make art to express ideas. Manipulate malleable materials by squeezing, pinching, pulling, pressing, rolling, modelling, flattening, poking, squashing and smoothing. Use textural materials, including paper and fabric, to create a simple collage Make transient art and pattern work using a range or combination of man-made and natural materials. 	 Knowledge Materials and techniques that are well suited to different tasks include ink; smooth paper and polystyrene blocks for printing; hard and black pencils and cartridge paper for drawing lines and shading; poster paints, large brushes and thicker paper for large, vibrant paintings and clay, clay tools and slip for sculpting. Malleable materials, such as clay, plasticine or salt dough, are easy to shape. Interesting materials that can make textures, patterns and imprints include tree bark, leaves, nuts and bolts and bubble wrap. Art papers have different weights and textures. For example, watercolour paper is heavy and has a rough surface, drawing paper is of a medium weight and has a fairly smooth surface and handmade paper usually has a rough, uneven surface with visible fibres. Different media, such as pastels, or watercolour paint, can be added to papers to reveal texture and the rubbing technique, frottage, can be used to create a range of effects on different papers. Natural forms are objects found in nature and include flowers, pine cones, feathers, stones, insects, birds and crystals. Skills Select the best materials and techniques to develop an idea. Press objects into a malleable material to make textures, patterns and imprints. Create a range of textures using the properties of different types of paper. Draw, paint and sculpt natural forms from observation, imagination and memory.

	Ne broken down in components					
Use drawing, painting and sculpture to develop and share their ideas, experiences and imagination.	 Knowledge A human face includes features, such as eyes, nose, mouth, forehead, eyebrows and cheeks. Drawings or paintings of locations can be inspired by observation (looking closely), imagination (creating pictures in the mind) and memory (remembering places from the past). Skills Represent the human face, using drawing, painting or sculpture, from observation, imagination or memory with some attention to facial features. Draw or paint a place from memory, imagination or observation. 	 Knowledge A drawing, painting or sculpture of a human face is called a portrait. A landscape is a piece of artwork that shows a scenic view. Skills Represent the human form, including face and features, from observation, imagination or memory. Draw or paint features of landscape from memory, imagination or observation, with some attention to detail. 				
Develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space.	 Knowledge The primary colours are red, yellow and blue. Soft pencils create darker lines and are marked with a B for black. Hard pencils create lighter lines and are marked with an H for hard. Different types of line include zigzag, wavy, curved, thick and thin. A print is a shape or image that has been made by transferring paint, fabric paint, ink or other media from one surface to another. Skills Identify and use paints in the primary colours. Use soft and hard pencils to create different types of line and shape. Make simple prints and patterns using a range of liquids including ink and paint. 	 Knowledge The secondary colours are green, purple and orange. These colours can be made by mixing primary colours together. Textures include rough, smooth, ridged and bumpy. Tone is the lightness or darkness of a colour. Pencils can create lines of different thicknesses and tones and can also be smudged. Ink can be used with a pen or brush to make lines and marks of varying thicknesses, and can be mixed with water and brushed on paper as a wash. Charcoal can be used to create lines of different thicknesses and tones, and can be rubbed onto paper and smudged. A block print is made when a pattern is carved or engraved onto a surface, such as clay or polystyrene, covered with ink, and then pressed onto paper or fabric to transfer the ink. The block can be repeatedly used, creating a repeating pattern. Skills Identify and mix secondary colours. Use the properties of pencil, ink and charcoal to create different patterns, textures and lines, and explore shape, form and space. 				

			Use the properties of various materials, such as clay or polystyrene, to develop a block print.
Key Stage 1	Learn about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.	 Knowledge Similarities and differences between two pieces of art include the materials used, the subject matter and the use of colour, shape and line. Words relating to colour, shape, materials and subject matter can be used to explore works by significant artists. Skills Identify similarities and differences between two or more pieces of art. Describe and explore the work of a significant artist. 	 Knowledge Common themes in art include landscapes, portraiture, animals, streets and buildings, gardens, the sea, myths, legends, stories and historical events. Works of art are important for many reasons: they were created by famous or highly skilled artists; they influenced the artwork of others; they clearly show the features of a style or movement of art; the subject matter is interesting or important; they show the thoughts and ideas of the artist or the artist created a large body of work over a long period of time. Skills Describe similarities and differences between artwork on a common theme. Explain why a painting, piece of artwork, body of work or artist is important.
	Produce creative work, exploring their ideas and recording their experiences.	 Knowledge Discussion and initial sketches can be used to communicate ideas and are part of the artistic process. Skill Communicate their ideas simply before creating artwork. 	 Knowledge A sketch is a quickly-produced or unfinished drawing, which helps artists develop their ideas. Skill Make simple sketches to explore and develop ideas.
	Evaluate and analyse creative works using the language of art, craft and design.	 Knowledge Aspects of artwork that can be discussed include subject matter, use of colour and shape, the techniques used and the feelings the artwork creates. Skill	 Knowledge Aspects of artwork to analyse and evaluate include subject matter, colour, shape, form and texture. Skill

•	Say what they like about their own or others' work
	using simple artistic vocabulary

• Analyse and evaluate their own and others' work using artistic vocabulary.

sketa to re obse and a to re	National Curriculum	Vear 3	Year 4	Year 5	Year 6
	Create sketchbooks to record their observations and use them to review and revisit ideas.	 Preliminary sketches are quick drawings that can be used to inspire a final piece of artwork. They are often line drawings that are done in 	 Knowledge Artists use sketching to develop an idea over time. Skills Create a series of sketches over time to develop ideas on a theme or mastery of a technique. 	 Ways to review and revisit ideas include annotating sketches and sketchbook pages, practising and refining techniques and making models or prototypes of the finished piece. Skills Review and revisit ideas and sketches to improve and develop ideas. 	 A mood board is an arrangement of images, materials, text and pictures that can show ideas or concepts. A montage is a set of separate images that are related to each other and placed together to create a single image. Skills Gather, record and develop information from a range of sources to create a mood board or montage to inform their thinking about a piece of art.
mast	Improve their mastery of art and design	ery of art • Artists draw, paint or sculpt	 Warp and weft are terms for the two basic components used in 	KnowledgePreliminary sketches and models are usually	KnowledgeIn conceptual art, the idea or concept behind

techniques, including drawing, painting and sculpture with a range of materials (for example, pencil, charcoal, paint, clay).

- Visual elements include colour, line, shape, form, pattern and tone.
- Malleable materials, such as clay, papier-mâché and Modroc, are easy to change into a new shape. Rigid materials, such as cardboard, wood or plastic, are more difficult to change into a new shape and may need to be cut and joined together using a variety of techniques.
- Examples of contrasting colours include red and green, blue and orange, and yellow and purple (violet). They are obviously different to one another and are opposite each other on the colour wheel.
- Hatching, cross-hatching and shading are techniques artists use to add texture and form.
- A two-colour print can be made in different ways, such as by inking a roller with two different colours before transferring it onto a block, creating a full print then masking areas of the printing block before printing again with a different colour or

- loom weaving. The lengthwise warp yarns are fixed onto a frame or loom, while the weft yarns are woven horizontally over and under the warp yarns.
- Art can be developed that depicts the human form to create a narrative.
- Materials, techniques and visual elements, such as line, tone, shape, pattern, colour and form, can be combined to create a range of effects.
- Techniques used to create a 3-D form from clay include coiling, pinching, slab construction and sculpting. Carving, slip and scoring can be used to attach extra pieces of clay. Mark making can be used to add detail to 3-D forms.
- Warm colours include orange, yellow and red. They remind the viewer of heat, fire and sunlight. They can make people feel happy and they look like they are in the foreground of a picture. Cool colours include blue, green and magenta. Cool colours remind the viewer of water, ice, snow and the sky. They can make people feel calm

- simple line drawings or trial pieces of sculpture that are created to explore ideas and techniques and plan what a final piece of art will look like.
- Relief sculpture
 projects from a flat
 surface, such as stone.
 High relief sculpture
 clearly projects out of
 the surface and can
 resemble a
 freestanding sculpture.
 Low relief, or bas-relief
 sculptures do not
 project far out of the
 surface and are visibly
 attached to the
 background.
- A tint is a colour mixed with white, which increases lightness, and a shade is a colour mixed with black, which increases darkness.
- Various techniques can help children to take clear, interesting photographs, such as using auto mode, pausing and focusing

- a piece of art is more important than the look of the final piece.
- Different artistic
 movements often use
 colour in a distinctive
 way. Expressionist
 artists use intense, nonnaturalistic colours.
 Impressionist artists use
 complementary
 colours. Fauvist artists
 use flat areas or
 patches of colour.
 Naturalist artists use
 realistic colours.
- Materials have different qualities, such as rough or smooth, hard or soft, heavy or light, opaque or transparent and fragile or robust. These different qualities can be used to add texture to a piece of artwork.
- Line is the most basic element of drawing and can be used to create outlines, contour lines to make images threedimensional and for shading in the form of

- creating a full print then cutting away areas of the printing block before printing again.
- Nature and natural forms can be used as a starting point for creating artwork
- An urban landscape is a piece of artwork that shows a view of a town or city.

Skills

- Draw, paint or sculpt a human figure in a variety of poses, using a range of materials, such as pencil, charcoal, paint and clay.
- Use and combine a range of visual elements in artwork.
- Create a 3-D form using malleable or rigid materials, or a combination of materials.
- Identify, mix and use contrasting coloured paints.
- Add tone to a drawing by using linear and crosshatching, scumbling and stippling.
- Make a two-colour print.
- Use nature and natural forms as a starting point for artwork.

- or lonely and they recede into the background of a picture.
- Pen and ink create dark lines that strongly contrast with white paper. Pen and ink techniques include hatching (drawing straight lines in the same direction to fill in an area), cross-hatching (layering lines of hatching in different directions), random lines (drawing lines of a variety of shapes and lengths) and stippling (using small dots). Light tones are created when lines or dots are drawn further apart and dark tones are created when lines or dots are drawn closer together.
- Art can display interesting or unusual perspectives and viewpoints.

Skills

- Weave natural or man-made materials on cardboard looms, making woven pictures or patterns.
- Explore and develop threedimensional art that uses the human form, using ideas from contemporary or historical starting points.

- before taking a picture, using the rule of thirds (imagining the view is split into three equal, horizontal sections and positioning key elements in the thirds), avoiding taking pictures pointing towards a light source and experimenting with close-ups, unusual angles and a range of subjects.
- Imaginative and fantasy landscapes are artworks that usually have traditional features of landscapes, such as plants, physical and human features, but they have been created from the artist's imagination and do not exist in the real world.

Skills

 Produce creative work on a theme, developing ideas through a range of preliminary sketches or models.

cross-hatching. Tone is the relative lightness and darkness of a colour. Different types of perspective include one-point perspective (one vanishing point on the horizon line), twopoint perspective (two vanishing points on the horizon line) and threepoint perspective (two vanishing points on the horizon line and one below the ground, which is usually used for images of tall buildings seen from above).

- Printmakers create artwork by transferring paint, ink or other art materials from one surface to another.
- Perspective is the art of representing 3-D objects on a 2-D surface.

Skills

 Create innovative art that has personal,

Draw, collage, paint or photograph an urban landscape.	 Develop techniques through experimentation to create different types of art. Use clay to create a detailed or experimental 3-D form. Identify, mix and use warm and cool paint colours to evoke warmth or coolness in a painting. Use the properties of pen, ink and charcoal to create a range 	 Create a relief form using a range of tools, techniques and materials Mix and use tints and shades of colours using a range of different materials, including paint. Record and edit natural forms, animals and 	historic or conceptual meaning. Use colour palettes and characteristics of an artistic movement or artist in artwork. Combine the qualities of different materials including paper, fabric and print techniques to create textural effects.
	 of effects in drawing. Choose an interesting or unusual perspective or viewpoint for a landscape. 	 landscapes with clarity, using digital photography and graphics software. Use a range of materials to create imaginative and fantasy landscapes. 	 Use line, tone or shape to draw observational detail or perspective. Use the work of a significant printmaker to influence artwork. Draw or paint detailed landscapes that include perspective.

Learn about			
great artists,			
architects and			
designers in			
history			

Knowledge

- Explorations of the similarities and differences between pieces of art, structures and products from the same genre could focus on the subject matter, the techniques and materials used or the ideas and concepts that have been explored or developed.
- The work of significant artists, architects, cultures and designers has distinctive features, including the subject matter that inspires them, the movement to which they belong and the techniques and materials they have used.

Skills

- Compare artists, architects and designers and identify significant characteristics of the same style of artwork, structures and products through time.
- Work in the style of a significant artist, architect, culture or designer.

Knowledge

- Artwork has been used at different times and in different cultures to express ideas about storytelling, religion and intellectual satisfaction.
 Similarities and differences between artwork can include the subject matter, style and use of colour, texture, line and tone.
- Historical works of art are significant because they give the viewer clues about the past through the symbolism, colours and materials used.

Skills

- Compare and contrast artwork from different times and cultures.
- Explain the significance of art, architecture or design from history and create work inspired by it.

Knowledge

- Visual elements include line, light, shape, colour, pattern, tone, space and form.
- Artistic movements include Expressionism, Realism, Pop Art, Renaissance and Abstract.

Skills

- Describe and discuss how different artists and cultures have used a range of visual elements in their work.
- Investigate and develop artwork using the characteristics of an artistic movement.

Knowledge

- Perspective is the representation of 3-D objects on a 2-D surface. Abstraction refers to art that doesn't depict the world realistically. Figurative art is modern art that shows a strong connection to the real world, especially people. Conceptual art is art where the idea or concept behind the piece is more important than the look of the final piece.
- Works of art can be significant for many reasons. For example, they are created by key artists of an artistic movement; have influenced other artists; have a new or unique concept or technique or have a famous or important subject.

Skills

 Compare and contrast artists' use of

					perspective, abstraction, figurative and conceptual art. • Explain the significance of different artworks from a range of times and cultures and use elements of these to create their own artworks.
All Key Stages	Evaluate and analyse creative works using the language of art, craft and design.	 Suggestions for improving or adapting artwork could include aspects of the subject matter, structure and composition; the execution of specific techniques or the uses of colour, line, texture, tone, shadow and shading. Skills Make suggestions for ways to adapt and improve a piece of artwork 	 Knowledge Constructive feedback highlights strengths and weaknesses and provides information and instructions aimed at improving one or two aspects of the artwork, which will improve the overall piece. Skills Give constructive feedback to others about ways to improve a piece of artwork. 	 Knowledge Ideas are the new thoughts and messages that artists have put into their work. Methods and approaches are the techniques used to create art. Skills Compare and comment on the ideas, methods and approaches in their own and others' work. 	 Strategies used to provide constructive feedback and reflection in art include using positive statements relating to how the learning intentions have been achieved; asking questions about intent, concepts and techniques used and providing points for improvement relating to the learning intention. Skills Adapt and refine artwork in light of constructive feedback and reflection.